Fiscal impact reports (FIRs) are prepared by the Legislative Finance Committee (LFC) for standing finance committees of the NM Legislature. The LFC does not assume responsibility for the accuracy of these reports if they are used for other purposes.

Current and previously issued FIRs are available on the NM Legislative Website (www.nmlegis.gov).

FISCAL IMPACT REPORT

SPONSOR	Martinez	ORIGINAL DATE LAST UPDATED	1/18/22 HB	1/ec
SHORT TITL	LE Relating to General	l Appropriations/Feed E	sill SB	
			ANALYST	Sallee

APPROPRIATION (dollars in thousands)

Appropr	iation	Recurring	Fund Affected	
FY22	FY23	or Nonrecurring		
\$5,916.8		Recurring	General Fund	
\$1,723.4	\$19,514.4	Recurring	General Fund	
\$1,750.0		Nonrecurring	General Fund	
\$400.0		Nonrecurring	Legislative Cash Balances	

(Parenthesis () Indicate Expenditure Decreases)

SOURCES OF INFORMATION

LFC Files

SUMMARY

Synopsis of Bill

House Bill 1 appropriates \$29.3 million from the general fund and cash balances to various agencies for the purpose of funding the operation of the 2022 legislative session and funding for activities, including fiscal year 2023 operating budgets of the Legislative Council Service, Legislative Finance Committee, Legislative Education Study Committee, and House and Senate chief clerk offices. Other appropriations include legislative interim expenses, session preparation, statewide legislative internship program, expenses of the Senate Rules Committee, legislative information system, legislative dues, and the markup language database.

The bill includes an emergency clause to take effect immediately upon signature by the Governor.

FISCAL IMPLICATIONS

The bill appropriates \$5.9 million to fund the expenses of the Second Session of the Fifty-Fifth Legislature and other legislative expenses. The bill appropriates \$400 thousand from cash balances for the legislative department's share of costs for the master database of official

House Bill 1 – Page 2

annotated laws of the state, markup language and tagging its use for legislative document systems for expenditure in fiscal year FY22 and FY23. The bill includes \$19.5 million from the general fund for recurring expenses for the legislative offices and other interim expenses, and it appropriates \$1.7 million from the general fund for the legislative information system for expenditure in FY22 and FY23. The bill also includes nonrecurring general fund appropriations for a legislative processing system (\$1.5 million) and audio visual upgrades for committee hearing rooms (\$250 thousand).

HB 1 - SUMMARY (Dollars in Thousands)

				FY23		
		FY21	FY22		HB 1	Percent
		2020-2021	Operating	Agency		Incr/(Decr)
	USES	Actuals	Budget	Request		Over FY22
111	Legislative Council Service	5,263.9	6,363.1	7,050.9	7,450.9	17.1%
112	Legislative Finance Committee	4,432.5	4,485.1	4,843.9	4,843.9	8.0%
114	Senate Chief Clerk	967.5	1,780.7	1,875.7	1,875.7	5.3%
115	House Chief Clerk	1,299.3	1,734.0	1,803.1	1,803.1	4.0%
117	Legislative Education Study Committee	1,190.2	1,349.9	1,437.8	1,437.8	6.5%
131	Interim Committee Expenses	477.4	1,000.0	1,000.0	1,000.0	0.0%
131	Pre-Session Expenses	310.3	425.0	450.0	450.0	5.9%
131	Legislative Internship Program	15.9	47.5	50.0	50.0	5.3%
131	Senate Rules Interim Committee	0.0	35.0	35.0	35.0	0.0%
131	National Dues & Membership Fees		419.5	418.0	418.0	-0.4%
131	Capital Buildings Planning Commission	0.0	0.0	150.0	150.0	_
	TOTAL	\$13,957.0	\$17,639.8	\$19,114.4	\$19,514.4	10.6%
	NONRECURRING				FY22	
111	Legislative Council Service - Legislative Processing System				1,500.0	
131	Legislature - Audio Visual Upgrades				250.0	
131	Legislature - Master Database of Laws					400.0
131	Legislative Information Systems - Recurring Special	1,264.2	1,617.1	1,723.4	1,723.4	100.0
	TOTAL	•	· ·	· · · · · · · · · · · · · · · · · · ·	3,473.4	400.0

NONRECURRING 2022 Legislature

5,916.80

OTHER SUBSTANTIVE ISSUES

Section 10 provides category transfer authority for legislative agencies.

Section 11 addresses legislative performance measures.

Section 12 includes an emergency clause.

CS/al