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HOUSE BILL 163

45TH LEGISLATURE - STATE OF NEW MEXICO - SECOND SESSION, 2002

INTRODUCED BY

Fred Luna

AN ACT

RELATING TO GAMING; ALLOWING GAMING OPERATORS THAT ARE
NONPROFIT ORGANIZATIONS TO PERMIT THE CONSUMPTION OF ALCOHOLIC
BEVERAGES IN AREAS WHERE GAMING MACHINES ARE LOCATED; AMENDING
THE GAMING CONTROL ACT; DECLARING AN EMERGENCY.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO:

Section 1. Section 60-2E-28 NMSA 1978 (being Laws 1997,
Chapter 190, Section 30) is amended to read:

"60-2E-28. GAMING OPERATOR LICENSEES--SPECIAL CONDITIONS
FOR NONPROFIT ORGANIZATIONS--NUMBER OF GAMING MACHINES--DAYS
AND HOURS OF OPERATIONS.--

A. A nonprofit organization may be issued a gaming
operator's license to operate licensed gaming machines on its
premises to be played only by active and auxiliary members.

B. No more than fifteen gaming machines may be

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1 offered for play on the premises of a nonprofit organization
2 gaming operator licensee.

3 C. No gaming machine on the premises of a
4 nonprofit organization gaming operator licensee may award a
5 prize that exceeds four thousand dollars (\$4,000).

6 D. Gaming machines may be played on the premises
7 of a nonprofit organization gaming operator licensee from
8 12:00 noon until 12:00 midnight every day.

9 ~~[E. Alcoholic beverages shall not be sold, served,
10 delivered or consumed in the area where gaming machines are
11 installed and operated on the premises of a nonprofit
12 organization gaming operator licensee.]"~~

13 Section 2. EMERGENCY. --It is necessary for the public
14 peace, health and safety that this act take effect
15 immediately.