1	SENATE JOINT RESOLUTION 21
2	48th legislature - STATE OF NEW MEXICO - FIRST SESSION, 2007
3	INTRODUCED BY
4	Richard C. Martinez
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10	A JOINT RESOLUTION
11	APPROVING THE NEGOTIATED AMENDMENTS TO EXISTING TRIBAL-STATE
12	CLASS III GAMING COMPACTS TO BE ENTERED INTO BY THE GOVERNOR OF
13	THE STATE OF NEW MEXICO AND THE PUEBLOS OF ISLETA, LAGUNA,
14	SANDIA, SAN FELIPE, SANTA ANA, SANTA CLARA, TAOS AND TESUQUE
15	AND WITH OHKAY OWINGEH AND THE JICARILLA APACHE NATION.
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17	WHEREAS, the Compact Negotiation Act authorizes the
18	governor to negotiate the terms of compacts between the state
19	and Indian nations, tribes and pueblos located in New Mexico,
20	referred to as "tribes" herein, for the conduct of class III
21	gaming pursuant to the federal Indian Gaming Regulatory Act;
22	and
23	WHEREAS, in 2001, a negotiated compact for class III
24	gaming was approved by the legislature and by the United States
25	department of the interior, and was entered into by the
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governor on behalf of the state with each of the gaming tribes
in New Mexico; and

WHEREAS, the Compact Negotiation Act provides for legislative involvement in the negotiation process through the deliberations of the legislative committee on compacts and by requiring the approval of amendments to a compact by a majority vote of both houses of the legislature on a joint resolution approving the amendments before the amendments may be executed by the governor; and

WHEREAS, Governor Bill Richardson on January 26, 2007 submitted to the legislative committee on compacts proposed amendments to the compact adopted in 2001, including an appendix to the 2001 compacts that clarified certain issues, that were negotiated on behalf of the state with eleven tribes who requested negotiations pursuant to the Compact Negotiation Act; and

WHEREAS, the legislative committee on compacts reviewed the proposed amendments to the compacts from ten tribes and requested the governor to resume negotiations with the tribes to consider one amendment; and

WHEREAS, the amendment was rejected; however, additional amendments were negotiated by the tribes and the governor, and all amendments were approved by the legislative committee on compacts on March 7, 2007; and

WHEREAS, the Compact Negotiation Act allows the .168464.3

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legislature to approve more than one tribe's compact or amendments in a single resolution if the terms of the compacts or amendments are identical, except for the names of the tribes and the persons executing the proposed amendments to the compacts; and

WHEREAS, the Compact Negotiation Act allows the governor to execute additional amendments identical to those approved pursuant to that act without submitting the identical amendments for legislative approval; and

WHEREAS, the legislative committee on compacts has reviewed and considered the proposed amendments negotiated and agreed upon by the governor and the Pueblos of Isleta, Laguna, Sandia, San Felipe, Santa Ana, Santa Clara, Taos and Tesuque, Ohkay Owingeh and the Jicarilla Apache Nation and, based upon those deliberations and pursuant to the Compact Negotiation Act, hereby submits those proposed amendments to the class III gaming compact approved by the legislature in 2001 with its recommendation that the amendments be approved by the full legislature;

NOW, THEREFORE, BE IT RESOLVED BY THE LEGISLATURE OF THE STATE OF NEW MEXICO that the proposed amendments to the 2001 class III tribal-state gaming compacts, attached hereto, submitted to the legislative committee on compacts on January 26, 2007, as further amended and submitted on March 5, 2007, negotiated and agreed to by the state and the Pueblos of

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	1	Isleta, Laguna, Sandia, San Felipe, Santa Ana, Santa Clara,
	2	Taos and Tesuque, Ohkay Owingeh and the Jicarilla Apache
	3	Nation, be hereby approved.
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