

Protecting Kids Online – About the New Mexico Age Appropriate Design Code

Social media platforms make their money off our attention



How Facebook makes money by targeting ads directly to you

The New York Times

You Are the Object of a Secret Extraction Operation



Former Zuckerberg adviser: Facebook's problem is its business model

Washington
MONTHLY

What Your Data Is Really Worth to Facebook

Their products are designed to be addictive

- **Business model is “surveillance advertising.”** Platforms generate large profits by tracking us, profiling us, determining what makes us react, and then individually targeting us with ads. They often sell their data to outside advertisers.
- Algorithms are developed to **keep our attention** as long as possible:
 - Developed based on insights from behavioral psychology and gaming research
 - Similar to a casino – want to give you some pleasure when you use it, and a small amount of anxiety when you don’t
- **Platforms don’t want us to know how algorithms work**
 - Relies on users not fully knowing how their data is being used behind the curtain

Ex-Facebook executive says company made its product as addictive as cigarettes

Social media apps are 'deliberately' addictive to users

Social media platforms have policies against...

- Child sexual exploitation
- Sexual solicitation
- Threats of violence
- Violent and graphic content
- Nudity and sexual activity
- Hate speech
- Bullying and harassment
- Privacy violations
- Sale of illicit substances

And yet...

Children experience many online harms, including addiction, mental health issues, & sextortion to name a few

Companies are actively creating ways to track behaviour

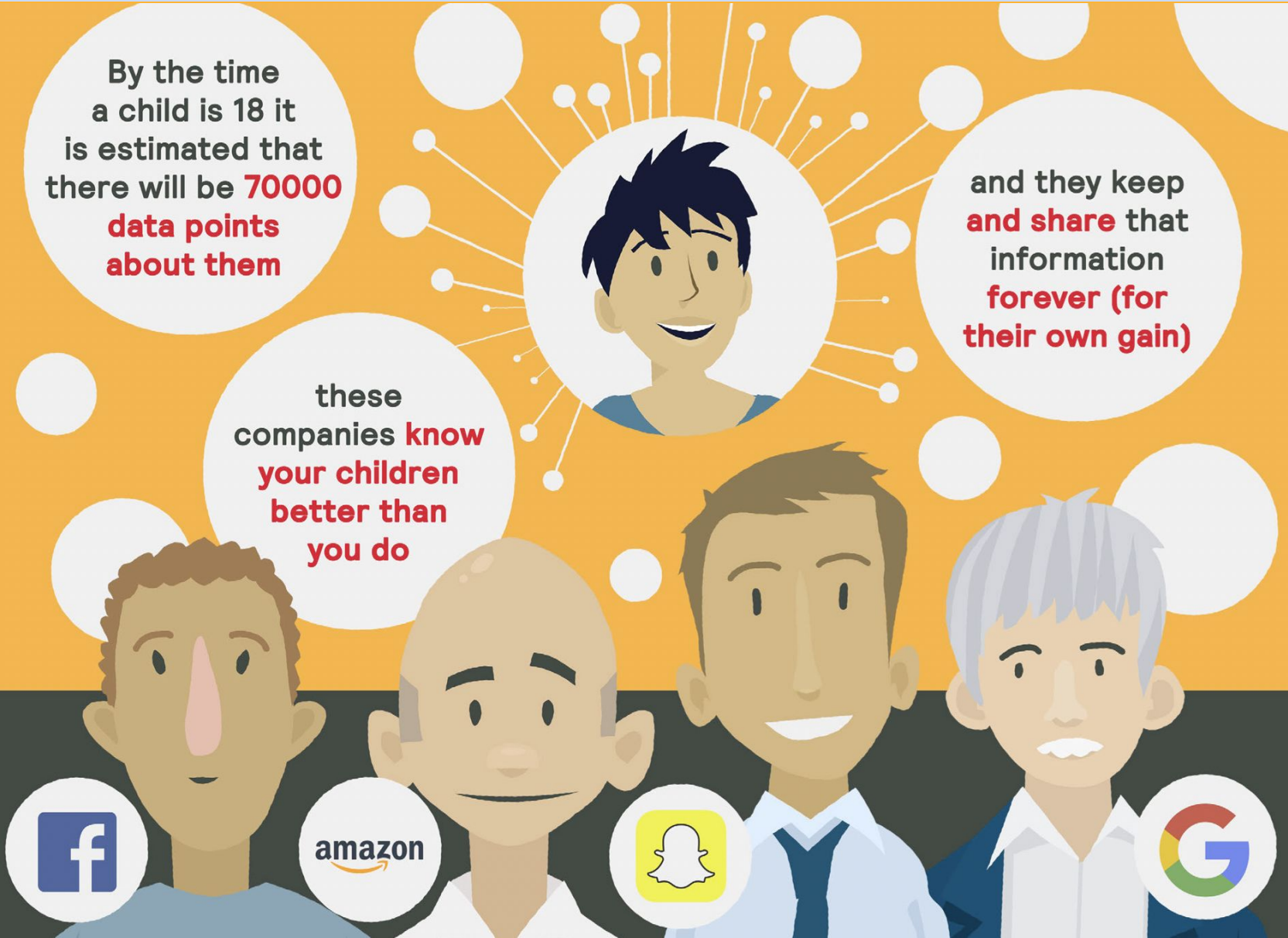
resulting in thousands of individual data points – that reveal a child's...



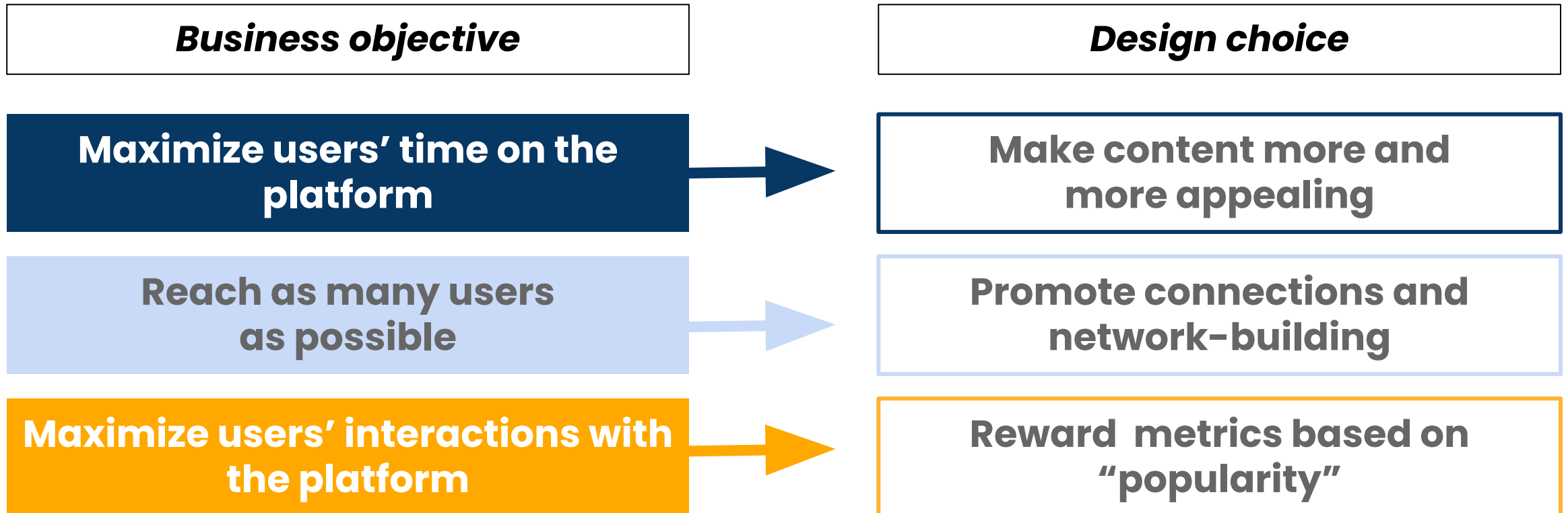
By the time
a child is 18 it
is estimated that
there will be **70000**
data points
about them

these
companies **know**
your children
better than
you do

and they keep
and share that
information
forever (for
their own gain)

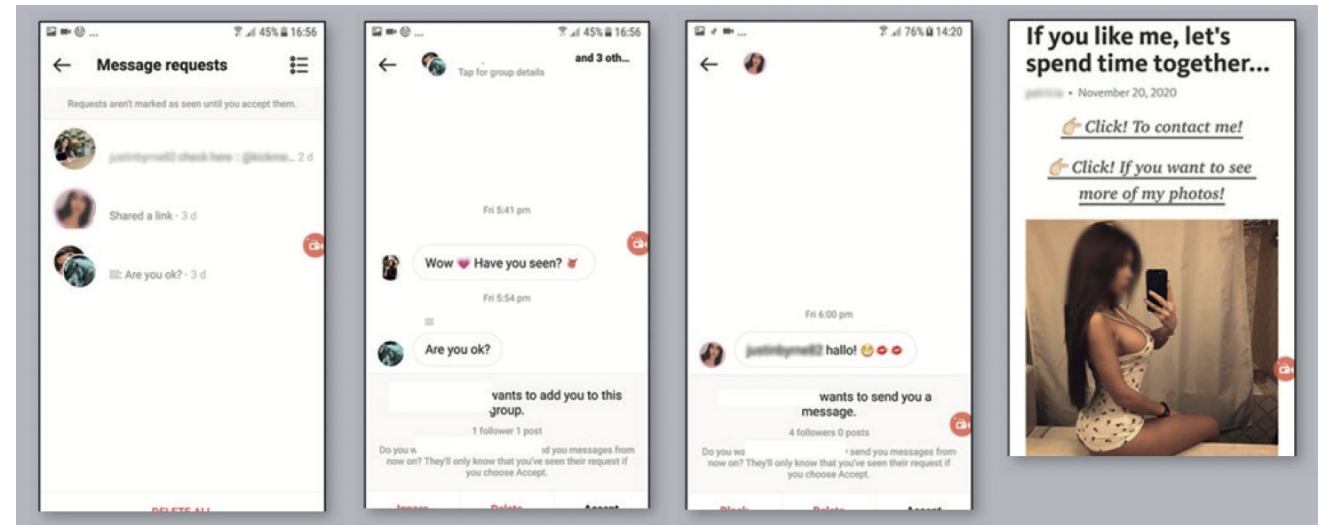


Harmful design choices stem directly from business objectives

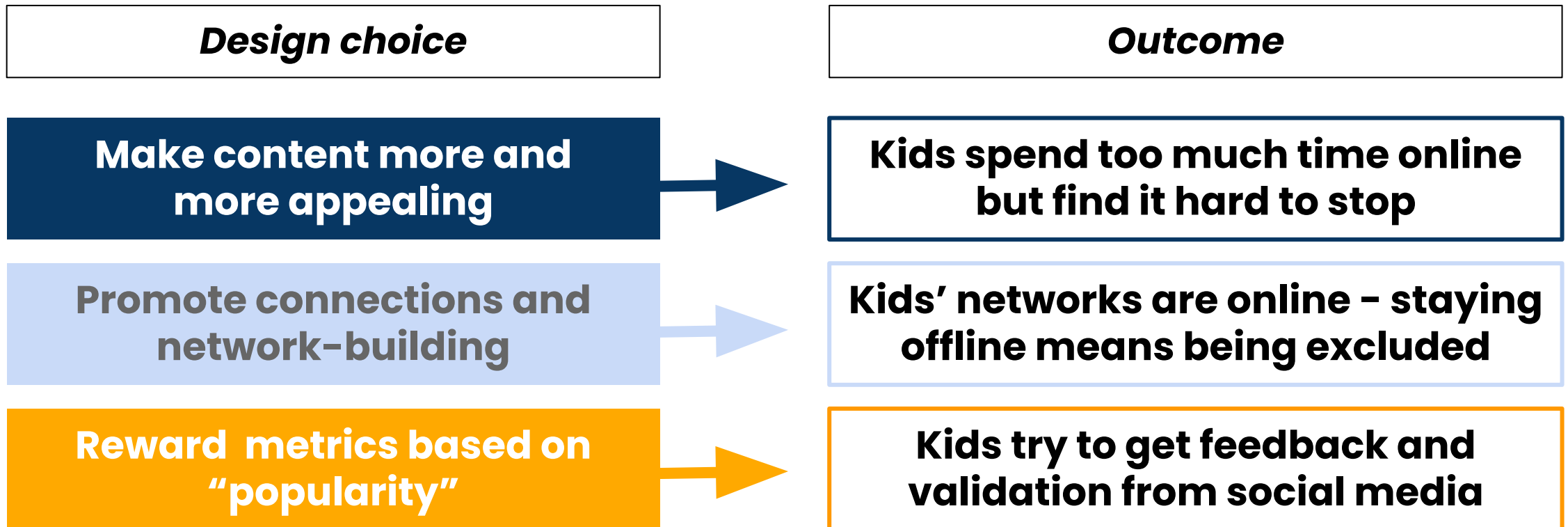


Social media's core design puts children at risk

- 5Rights Foundation research found that after creating 10 child avatar accounts, **ALL were directly messaged by accounts they did not follow.**
- This included being added to group chats by strangers with other adults. Within a day of account creation, 14-year-old “Justin” received **three solicitations with porn.**
- After spending 5 minutes on Instagram for 2 days, 2 accounts were **followed by pages that featured racist and derogatory content.**



Harmful design choices in turn create harmful outcomes for kids



The end result: what social media looks like for kids

Sharing
pictures of
themselves
online

Engaging with
content that
lowers
self-esteem

Seeing explicit
or upsetting
content

Using filters
and editing
apps

Engaging with
people they
don't know

New Mexico's kids are also impacted

Data Privacy violations

In December 2021, former AG Balderas announced a settlement with Google to resolve claims that it was violating children's privacy on gaming apps and on Ed Tech products.

Mental health crisis

New Mexico Mental Health **Facts**

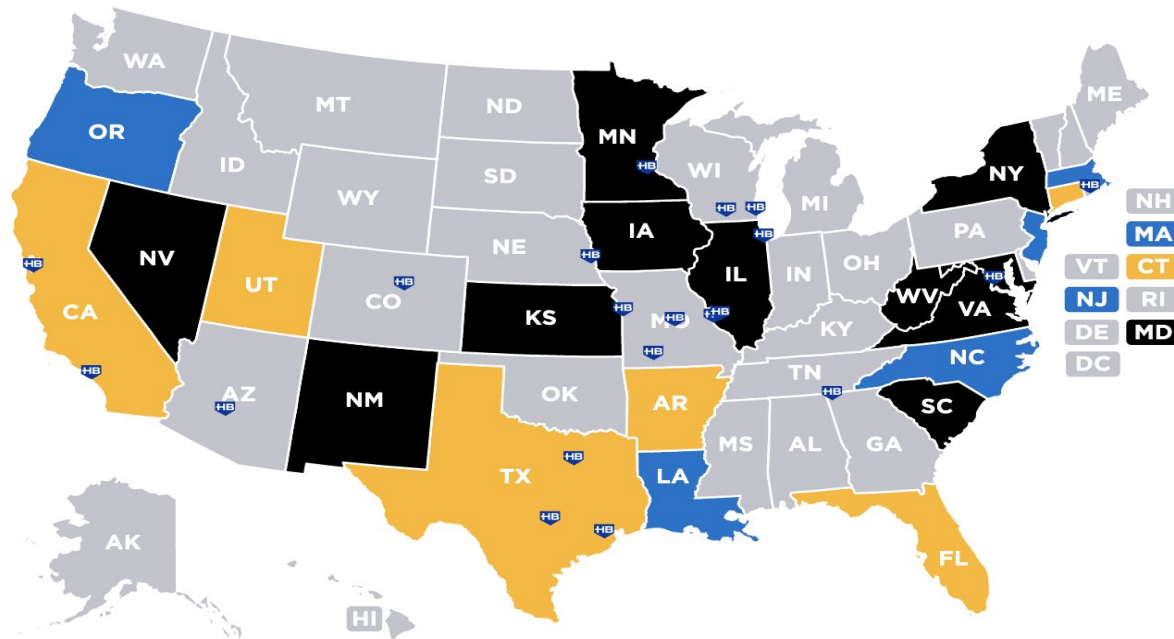
Youth Mental Health

- **Two out of Five** high school students (40%) **felt sad or hopeless** in 2019²
- **One out of Six** youth aged 12-17 (17%) experienced a **major depressive episode** in the past year in 2019-2020⁴



Approaches to protecting kids online

2023 State Children's Privacy Law Tracker
Click the states to view various resources.



Navigate to:

- Enacted legislation
- Active legislation
- Did not pass in 2023
- No bill proposed

More than 30 bills in almost 50% of US states. We believe the AADC represents the most carefully calibrated framework that considers competing interests.

Other approaches include:

- parental consent / controls
- age verification
- platform bans
- enumerated harms
- enhanced data privacy
- design

* the code applies to all children in line with the convention on the rights of the child (UNCRC) – that is **everyone under the age of 18**

* ...and to all online services 'likely to be accessed' by children



High data privacy by default

“By default” removes the onus on the parent or child to exercise privacy settings on every website.

“High privacy” means strict data minimization requirements, Prohibitions on profiling of children, prohibitions on selling children’s data.

Data Protection Impact Assessments

Classic products liability approach which asks platforms to analyze their own products and mitigate risks of material harm to children before online products are offered to the public.

Creates a law that is flexible enough to account for harms both of today and the future.

Goal: Compliance not Punishment

AADC structured to prevent harm rather than punish for harm after the fact.

Liability based on design. We don't have to wait for another child to be harmed.

Platforms that complete an impact assessment have benefit of a 90 day right to cure.

Online services that comply with the code will...

- 1 give children high privacy settings by default
- 2 mitigate harms from features such as autoplay, nudges, excess notifications, and endless feeds
- 3 stop tracking children without real-time notice, and making kids' data accessible to others
- 4 provide tools, like save buttons, opportunities to quit, child-friendly explanations
- 5 take the **LEAST** amount of data for the **LEAST** amount of time and get rid of it at the **FIRST OPPORTUNITY**
- 6 stop using children's data to target them with detrimental material (i.e., pro-anorexia, self harm)
- 7 **TURN OFF GPS** - unless they need it
- 8 perform an impact assessment to show they have thought about children's needs in advance.
- 9 make choices about their service that prioritize children's best interests over profits
- 10 **make sure that a child can be treated like a child**



How it's working

Since the AADC's passage in the UK, tech companies have added new protections for children:

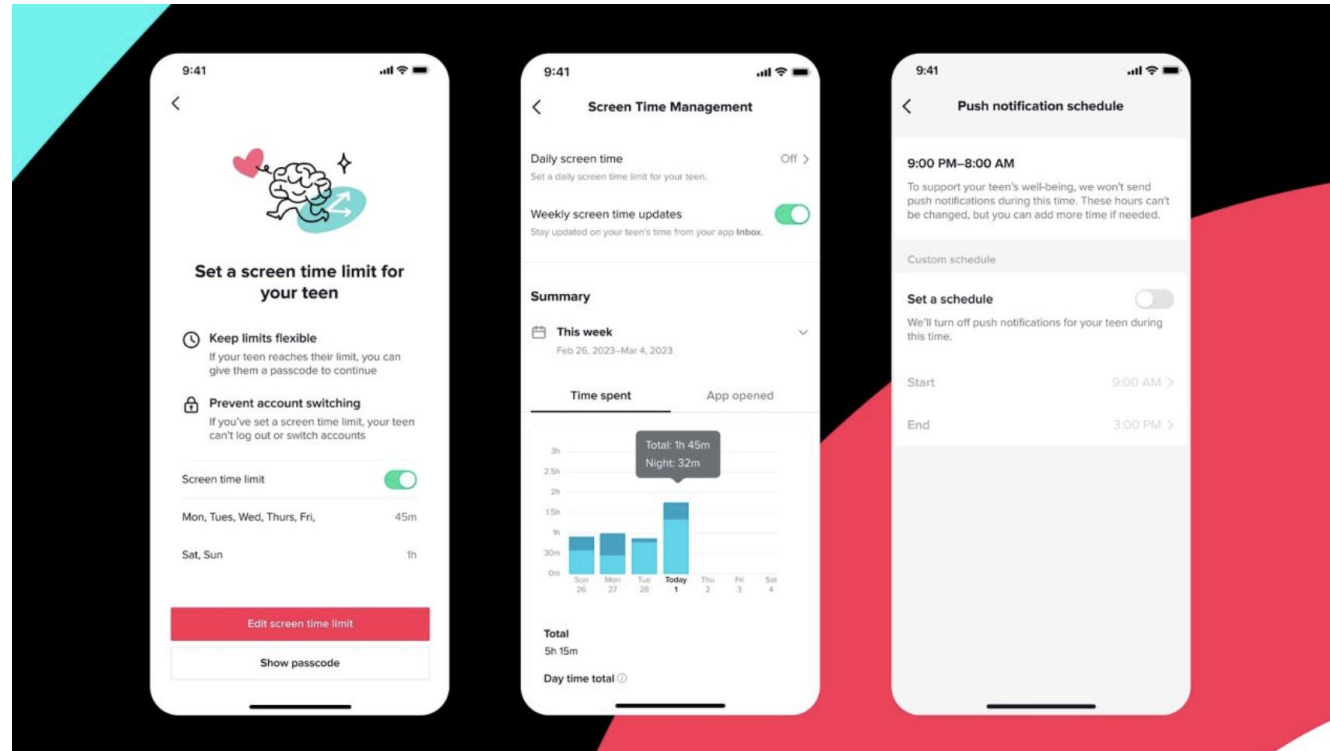
States are debating a children's online safety law modeled after the U.K.'s Children's Code, passed in 2020. Here's how tech companies have started to comply. While some pledged to roll out changes globally, it's unclear how many have started to do so:



Source: POLITICO reporting

TikTok to set one-hour daily screen time limit by default for users under 18

TikTok's latest action:



TikTok

Constitutional challenge to AADC

4 main arguments:

- 1) The AADC violates the 1st Amendment.
- 2) The AADC is preempted by Section 230.
- 3) The AADC is preempted by COPPA.
- 4) The AADC violates the Dormant Commerce Clause.

Constitutional responses from AADC

- 1) The AADC is a data protection and design bill, not a content moderation bill.
- 2) Section 230 only immunizes platforms for liability re third party content, not for their own conduct, as in the AADC.
- 3) The Ninth Circuit has held that COPPA does not conflict with state privacy law, and therefore doesn't preempt it.
- 4) Platforms already comply with a patchwork of laws globally.

Support for the New Mexico Kids Code



Supporting Organizations:

